

PROPERTIES OF SYSTEMS

STABILITY

- In most systems, we would like the output to remain finite for all finite inputs

That is, we want

$$|y(t)| \leq M_y < \infty$$

for all $x(t)$ such that

$$|x(t)| \leq M_x < \infty$$

- Such systems are said to be bounded-input bounded-output stable
- There is a simple characterization of BIBO stable linear time-invariant systems which we will see later

Memory

- A system is said to have memory if its current output depends on previous inputs.
- Otherwise it is memory less.
- Consider a resistor as a system, with input $i(t)$ and output $v(t)$

Since $v(t) = R i(t)$ the system is memoryless

In contrast, for a capacitor,

$$v(t) = \frac{1}{C} \int_{-\infty}^t i(\tau) d\tau$$

and hence the system has memory

- The "moving-average" system

$$y[n] = \frac{1}{3} (x[n] + x[n-1] + x[n-2])$$

has a memory of 2 samples

CAUSALITY

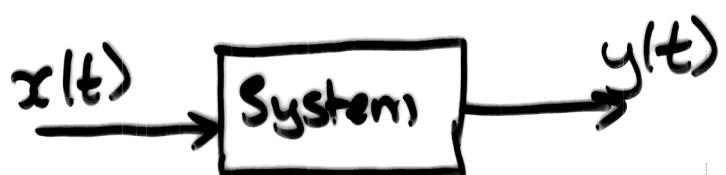
- A system is said to be causal if the current output depends only on current and previous inputs.
- For example, the moving average

$y[n] = \frac{1}{3} (x[n] + x[n-1] + x[n-2])$
is causal, whereas

$$y[n] = \frac{1}{3} (x[n+1] + x[n] + x[n-1])$$

is not causal.

TIME INVARIANCE



If we know that an input $x(t)$ produces an output $y(t)$, then the system is said to be time-invariant if a delayed version of $x(t)$ at the input produces a delayed version of $y(t)$ at the output.

That is

$$x(t-t_0) \rightarrow y(t-t_0)$$

for all $x(t)$ and t_0

Almost all the circuits we dealt with in EE 2CJ4 were time invariant

- Is any practical system truly time-invariant?

LINEARITY

- A system is said to be linear if it obeys principle of superposition, for all inputs
- That is, if $x_1(t)$ generates output $y_1(t)$ and input $x_2(t)$ generates output $y_2(t)$
 Then the system is linear if
 input $a_1 x_1(t) + a_2 x_2(t)$
 generates output $a_1 y_1(t) + a_2 y_2(t)$
 for all $a_1, a_2, x_1(t), x_2(t)$.
- For example, the system
 $y(t) = c x(t)$ is linear
- The system.
 $y(t) = c x(t) x(t-1)$ is non-linear
- What about the System
 $y(t) = c x(t) + d$?
- Is any practical system truly linear?

SUGGESTED PROBLEMS FROM CHAPTER 1

1.2

1.3

1.4 a, b, c, d

1.7

1.11

1.12 a, b, c

1.16 a)

1.21 a, c, e

1.28 a, c, d

1.31

1.34

1.41