

Lecture 1

Historical Background, Optimization Problem,
Classification of Optimization Problems, and
Mathematical Background

Historical Background

* Initial work can be traced back to Newton, Lagrange and Cauchy

* Calculus of variation and minimization of functions were developed by Bernoulli, Euler, Lagrange and Weierstrass

* Digital computers motivated research in numerical optimization techniques.

Statement of An optimization problem

$$\min_{\underline{x}} f(x)$$

$$\text{Subject to } g_j(x) \leq 0, j=1, 2, \dots, m$$
$$h_j(x) = 0, j=1, 2, \dots, p$$

$f(x)$: objective function

$\underline{x} = [x_1, x_2, \dots, x_n]^T \in \mathbb{R}^n$: vector of parameters

$g_j(x)$: j th inequality constraint

$h_j(x)$: j th equality constraint

Example

$$\text{Minimize } f(x_1, x_2, x_3) = x_1^4 - 2x_1^2x_2 + x_1^2 + x_1x_2^2 - 2x_1 + 4$$

$$\text{Subject to } x_1^2 + x_2^2 - 2 = 0$$

$$0.25x_1^2 + 0.75x_2^2 - 1 + x_3 = 0$$

$$0 \leq x_1 \leq 5$$

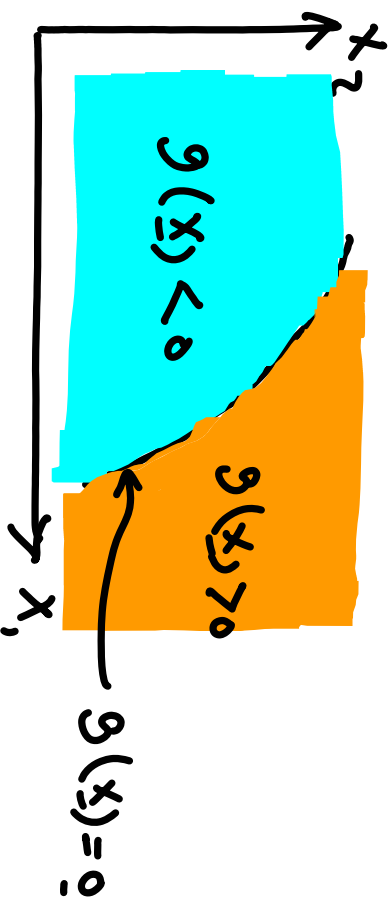
$$0 \leq x_2 \leq 5$$

$$x_3 \geq 0$$

Put in the standard form!

General Notations

* A constraint divides the parameter space into 3 subsets $g(x) > 0$, $g(x) = 0$, and $g(x) < 0$



A constraint is active at all points satisfying $g(x) = 0$

General Notation (Cont'd)

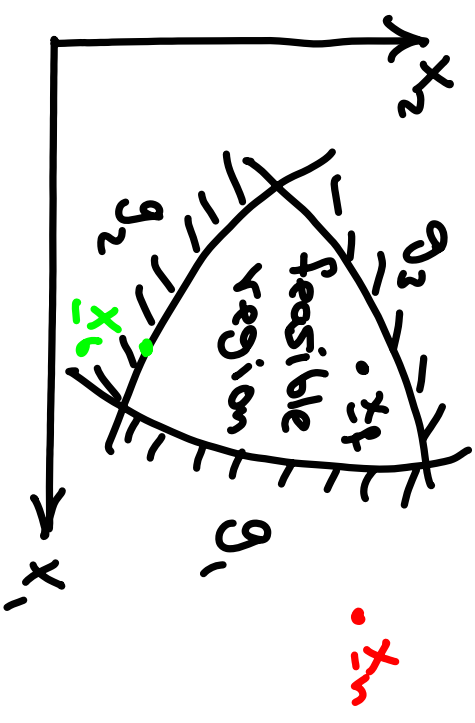
* region at which all constraints are satisfied is called the feasible region

* x_f : a feasible point

* x_n : a non feasible point

* x_b : a boundary point

* We want to minimize $f(x)$ over feasible region



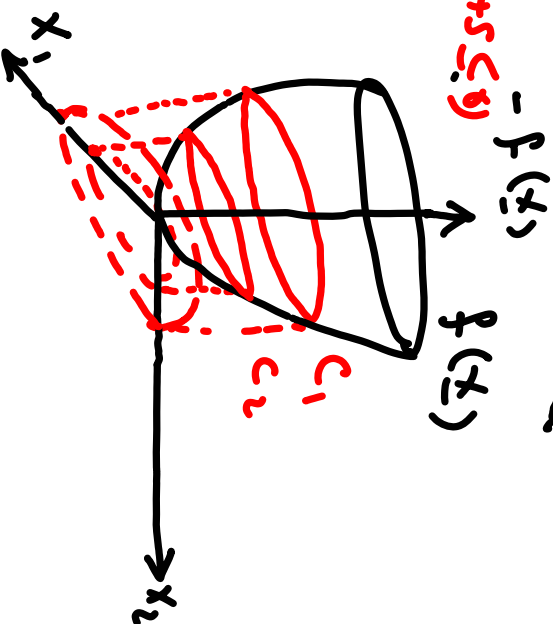
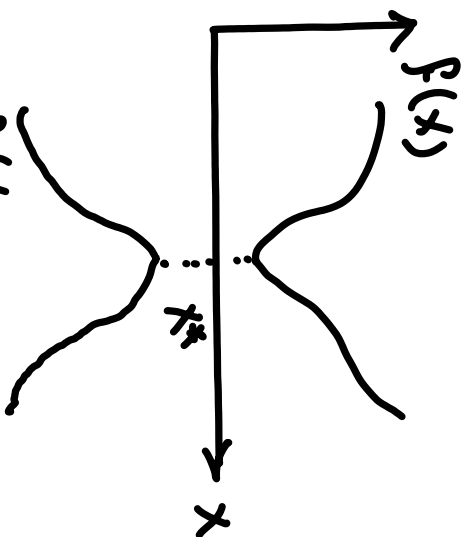
General Notation (Cont'd)

$$* \min_{\underline{x}} f(\underline{x}) \equiv \max_{\underline{x}} (-f(\underline{x}))$$

$$* g(\underline{x}) > 0 \Rightarrow (-g(\underline{x})) < 0$$

$$(x_1 - x_2 + x_3 - 5 > 0 \Rightarrow -x_1 + x_2 - x_3 + 5 < 0)$$

* $f(\underline{x}) = c$ is an objective function surface. For 2D they give objective function contours.



General Notation (Cont'd)

* The optimal solution \underline{x}^* is given by

$$\underline{x}^* = \arg \min_{\underline{x}} f(\underline{x}) \text{ subject to}$$

$$g_j(\underline{x}) \leq 0, \quad j=1, 2, \dots, m$$

$$h_j(\underline{x}) = 0, \quad j=1, 2, \dots, p$$

* An inequality constraint can be transformed to equality constraint using slack variables

$$g(\underline{x}) \leq 0 \Rightarrow g(\underline{x}) + x_s = 0, \quad x_s \geq 0$$

* Multi-objectives: $f(\underline{x}) = \alpha_1 f_1(\underline{x}) + \alpha_2 f_2(\underline{x})$, $\alpha_1, \alpha_2 > 0$

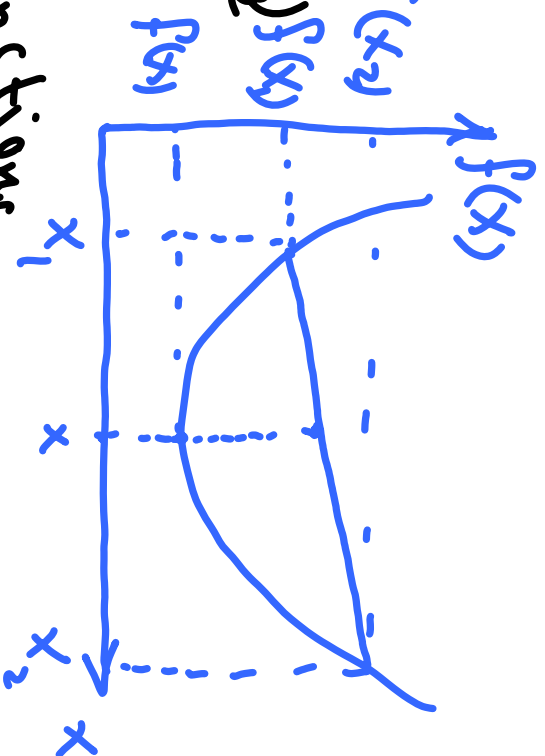
General Notation (Cont'd)

* A Convex function satisfies

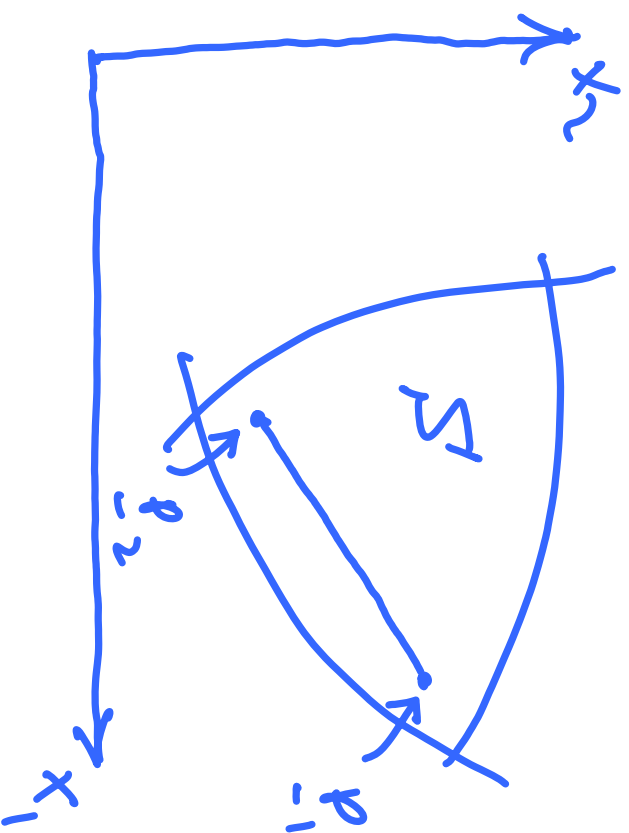
$$f(\alpha x_1 + (1-\alpha)x_2) \leq \alpha f(x_1) + (1-\alpha)f(x_2)$$
$$\alpha \in [0, 1]$$

* Only ONE minimum of such functions

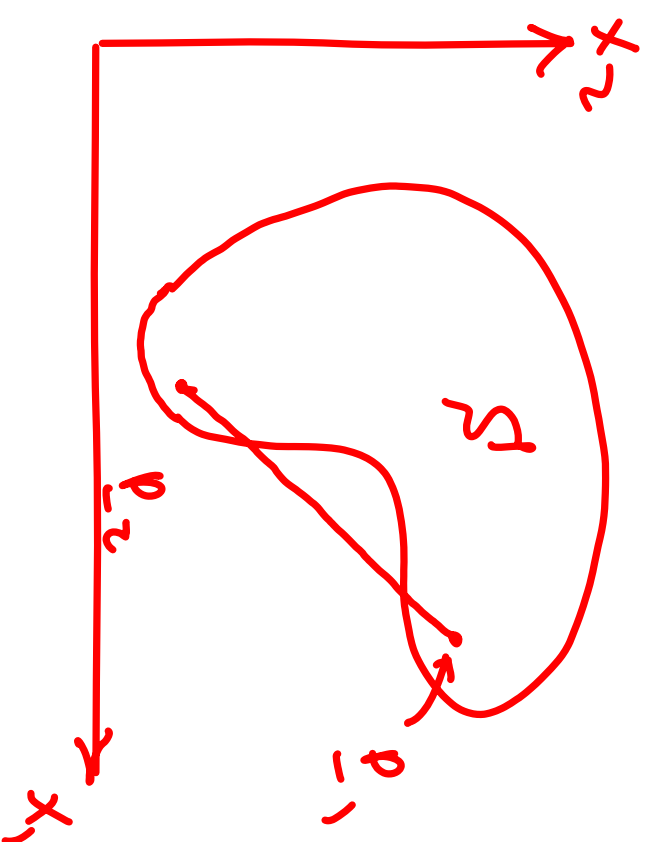
* A Convex region satisfies that if x_1 is in the region and x_2 is in the region then the line connecting them is also in the region.



General Notation (Cont'd)



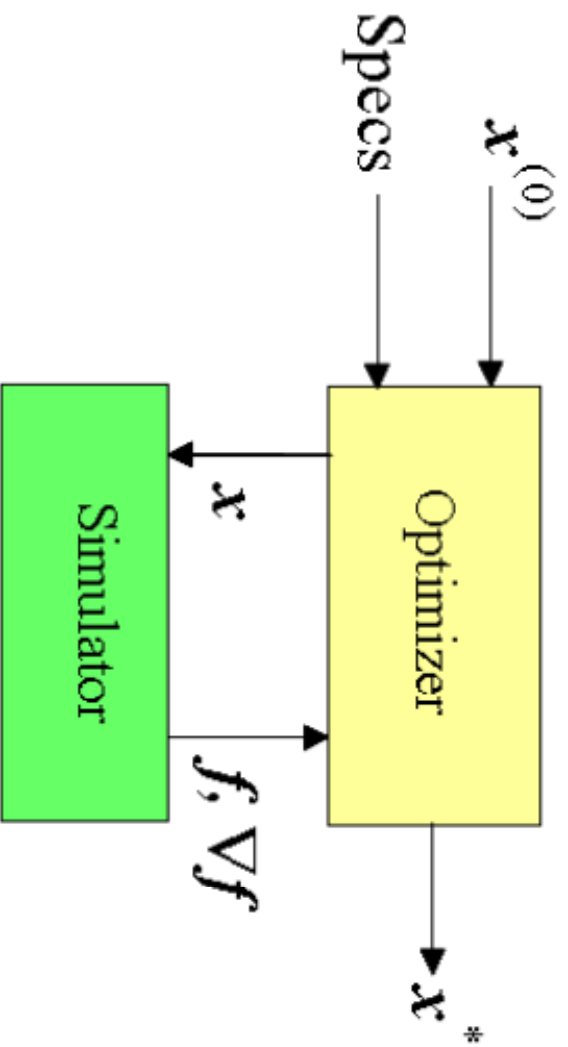
$$\alpha p_1 + (1-\alpha) p_2 \in S$$
$$\alpha \in [0, 1]$$



$$\alpha p_1 + (1-\alpha) p_2 \notin S$$

For some $\alpha \in [0, 1]$

General Notation (Cont'd)



Parameters MUST have same order of magnitude!

General Notation (Cont'd)

* Scaling MUST be used when parameters have different order of magnitude

example: $f(x) = f(x_1, x_2) = 10^6 x_1^2 + (x_2 - 4)^2$ (ill-conditioned)

$$\text{Define } \hat{x}_1 = 10^3 x_1, \hat{x}_2 = x_2 \Rightarrow \begin{bmatrix} \hat{x}_1 \\ \hat{x}_2 \end{bmatrix} = \begin{bmatrix} 10^3 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$f(\hat{x}_1, \hat{x}_2) = \hat{x}_1^2 + (\hat{x}_2 - 4)^2 \quad (\text{well-conditioned})$$

$$\begin{bmatrix} x_1^* \\ x_2^* \end{bmatrix} = \begin{bmatrix} 10^3 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \hat{x}_1^* \\ \hat{x}_2^* \end{bmatrix} = \begin{bmatrix} 0 \\ 4 \end{bmatrix}$$

Classification of Optimization Problems

1- According to Constraints

a) Constrained

$$\underline{x}^* = \arg \min_{\underline{x}} f(\underline{x})$$

Subject to

$$g_j(\underline{x}) \leq 0, j=1,2,\dots,m$$

$$h_j(\underline{x}) = 0, j=1,2,\dots,p$$

b) Unconstrained

$$\underline{x}^* = \arg \min_{\underline{x}} f(\underline{x})$$

* Much easier to solve

* Feasibility Region is \mathbb{R}^n

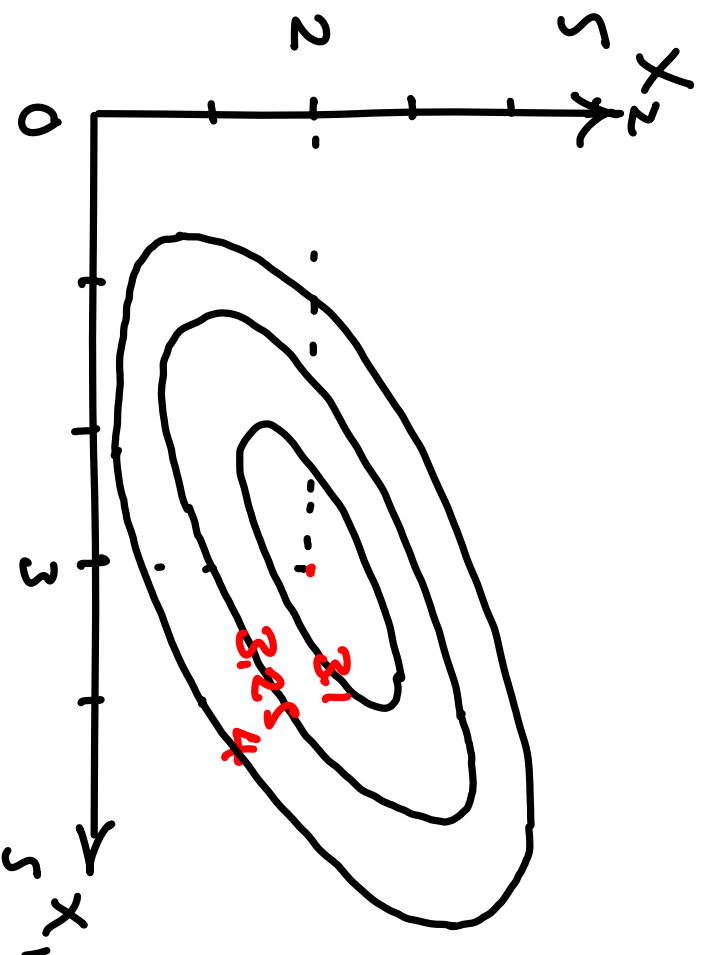
Example

$$\min_{\underline{x}} 3 + (x_1 - 1.5x_2)^2 + (x_2 - 2)^2$$

subject to

$$0 \leq x_1 \leq 5$$

$$0 \leq x_2 \leq 5$$



Draw Contours using MATLAB!

Classifications (Cont'd)

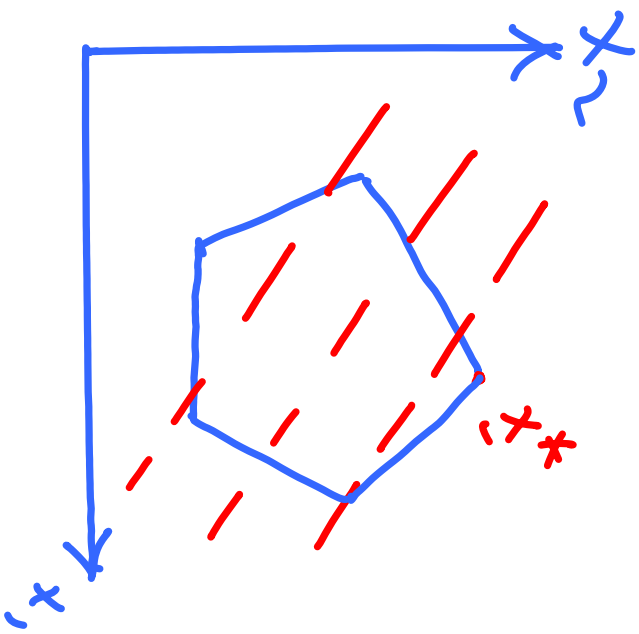
2) According to nature of functions

a) Linear Programming

$$\min_{\underline{x}} \underline{c}^T \underline{x}$$

Subject to $a_j^T \underline{x} \leq b_j, j=1, 2, \dots, m$

$b_j \cdot x = 0, j=1, 2, \dots, p$

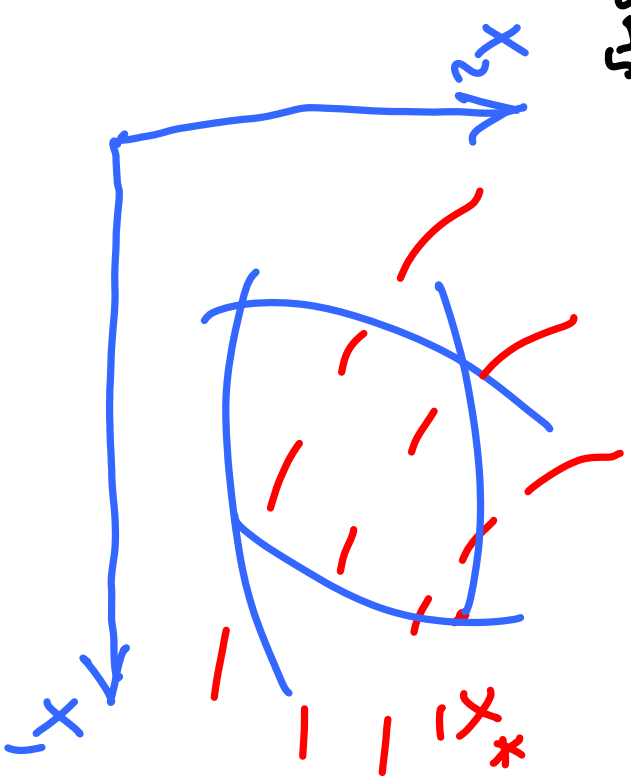


Classifications (Cont'd)

2) According to nature of functions

b) Nonlinear Program

Either the objective function
or some of the constraints are
nonlinear.



This is the main focus of
this course

Example

$$\min x_1 + x_2$$

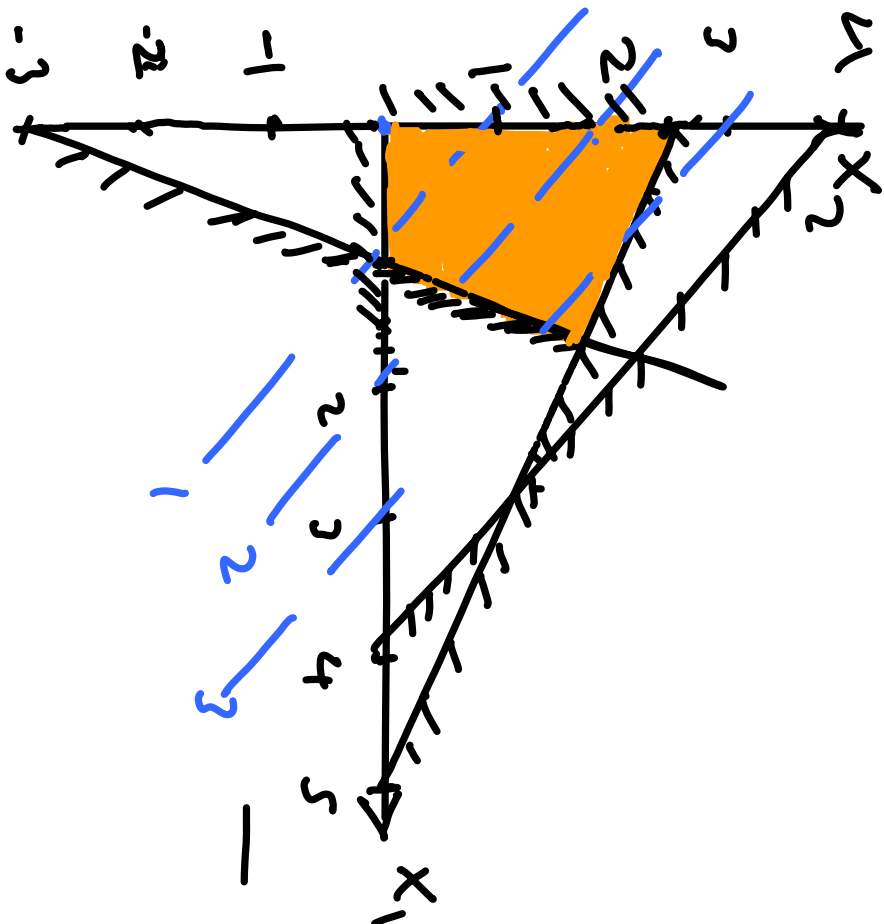
$$\text{s.t. } 3x_1 - x_2 \leq 3$$

$$x_1 + 2x_2 \leq 5$$

$$x_1 + x_2 \leq 4$$

$$x_1 \geq 0, x_2 \geq 0$$

$$x^* = [0 \ 0]^T$$



Classifications (Cont'd)

- 2) According to nature of functions
- C) Quadratic Programming

A general quadratic problem is

given by $\min_x \frac{1}{2} x^T G x + c^T x$ (G is symmetric)

subject to $a_i^T x = b_i, i \in E$

$a_i^T x \leq b_i, i \in I$

Example

$$\min q(x) = 3x_1^2 + 2x_1x_2 + x_1x_3 + 2.5x_2^2 + 2x_2x_3 + 2x_3^2 - 8x_1 - 3x_2 - 3x_3$$

$$\text{s.t. } x_1 + x_3 = 3, \quad x_2 + x_3 = 0$$

$$\min_x \frac{1}{2} [x_1 \ x_2 \ x_3] \begin{bmatrix} 6 & 2 & 1 \\ 2 & 5 & 2 \\ 1 & 2 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + [-8 \ -3 \ -2] \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$\text{s.t. } x_1 + x_3 = 3, \quad x_2 + x_3 = 0$$

Classifications (Cont'd)

3) According to permissible values of the Design Parameters

a) Integer Programming

All parameters represent integer values (number of workers, etc.)

b) Continuous Programming

Mathematical Background

* $\underline{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$ is a column vector, $\underline{x}^T = [x_1 \ x_2 \ \dots \ x_n]$ is a row vector. $\underline{x} \in \mathbb{R}^n$.

* Standard Inner Product for real vectors

$$\underline{x}^T \underline{y} = [x_1 \ x_2 \ \dots \ x_n] \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \sum_{i=1}^n x_i y_i$$

Mathematical Background

* $\underline{x}^T \underline{y} = 0$ if \underline{x} & \underline{y} are normal vectors

* A matrix A is positive semidefinite if

$$\underline{x}^T A \underline{x} \geq 0 \Rightarrow \underline{x}^T (A \underline{x}) \geq 0 \Rightarrow \text{vector is rotated}$$

by less than 90°

* A square matrix $A \in \mathbb{R}^{n \times n}$ is nonsingular, if for

every vector \underline{b} there exists a vector \underline{x} such that

$$A \underline{x} = \underline{b} \Rightarrow (A^{-1} A) \underline{x} = A^{-1} \underline{b} \Rightarrow \underline{x} = A^{-1} \underline{b}$$

Mathematical Background (cont'd)

* A Square matrix \mathcal{Q} is orthogonal if $\mathcal{Q}\mathcal{Q}^T = \mathcal{Q}^T\mathcal{Q} = \mathcal{I}$

$$\begin{bmatrix} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{bmatrix} \begin{bmatrix} | \\ | \\ | \\ | \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \Rightarrow \text{Columns are normal \& normalized}$$

Example:

$$\mathcal{Q} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix} \Rightarrow \mathcal{Q}\mathcal{Q}^T = \frac{1}{2} \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Mathematical Background (Cont'd)

* A subset $S \subseteq \mathbb{R}^n$ is a subspace if for every $\vec{x}, \vec{y} \in S$,
then $\alpha \vec{x} + \beta \vec{y} \in S \quad \forall \alpha, \beta \in \mathbb{R}$

examples: \mathbb{R}^n is a subspace, Any line through the origin in \mathbb{R}^2 is a subspace, the origin is a subspace

* Given any set of vectors $\vec{a}_i \in \mathbb{R}^n$, $i=1, 2, \dots, m$, the set
 $S = \{ \vec{y} \in \mathbb{R}^n \mid \vec{a}_i^T \vec{y} = 0, i=1, 2, \dots, m \}$
is a subspace. **Prove it!**

Mathematical Background (Cont'd)

* All vectors satisfying $\{y \mid Ay = 0\}$ is a subspace called the null space of A ($\text{Null}(A)$).

* The range space of a matrix A is defined by
Range $(A) = \{y \mid y = Ay\} \Rightarrow y$ is a linear combination of the columns of A

* The Fundamental Theory of Linear Algebra
 $\text{Null}(A) \oplus \text{Range}(A^T) = \mathbb{R}^n$ (\oplus is direct sum)

Example

$$\bar{A} = \begin{bmatrix} 1 & 1 & 3 \\ 1 & -1 & 1 \\ 1 & 1 & 3 \end{bmatrix}, \quad \bar{w} = \begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix}$$

$$\bar{A}\bar{w} = \bar{0}, \quad \bar{w} \in \text{Null}(\bar{A})$$

$$\text{Range}(\bar{A}^T) = \alpha_1 \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix} + \alpha_2 \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} + \alpha_3 \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}$$

Notice that $\text{Null}(\bar{A}) \perp \text{Range}(\bar{A}^T)$

Gradient and Hessian

* For a function $f(\underline{x})$, the gradient is given by

$$\nabla f = \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \vdots \\ \frac{\partial f}{\partial x_n} \end{bmatrix} \cdot \frac{\partial f}{\partial x_i} = \lim_{\varepsilon \rightarrow 0} \frac{f(\underline{x} + \varepsilon \underline{e}_i) - f(\underline{x})}{\varepsilon}$$
$$\underline{e}_i = [0 \ 0 \ \dots \ 0 \ 1 \ 0 \ 0 \ 0 \dots]^T$$

↑
ith component

practical calculation

$$\frac{\partial f}{\partial x_i} \approx \frac{\Delta f}{\Delta x_i} = \frac{f(\underline{x} + \Delta \underline{e}_i) - f(\underline{x})}{\Delta}$$

What about backward
(central equations)

Gradient and Hessian (Cont'd)

* The Hessian of a function $f(\underline{x})$ is a square matrix defined by

$$\underline{H} = \nabla^2 f = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \dots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix}$$

Taylor Expansion

$$f(\underline{x} + \Delta \underline{x}) = f(\underline{x}) + (\nabla f)^T \Delta \underline{x} + \frac{1}{2} \Delta \underline{x}^T \underline{H} \Delta \underline{x} + o(\|\Delta \underline{x}\|^3)$$

Try it!

Convergence Rates

* Optimization Algorithms generate a sequence of points $\{x_k\}$ in \mathbb{R}^n that converge to x^* , the optimal solution.

* The convergence is linear if it satisfies

$$\|x_{k+1} - x^*\| \leq \gamma \|x_k - x^*\| \quad \text{for all } k \text{ large enough}$$

example: $\{1 + (0.5)^k\}$

Slow Convergence!

Convergence Rates (Cont'd)

* Superlinear Convergence

$$\|x_{k+1} - x^*\| \leq r \|x_k - x^*\|^p \quad \text{for all } k \text{ large enough}$$
$$1 < p < 2$$

Example $(1 + k^{-\alpha})$ (A better rate of convergence)

* Quadratic Convergence

$$\|x_{k+1} - x^*\| \leq r \|x_k - x^*\|^2 \quad \text{for all } k \text{ large enough}$$

Example $(1 + (0.5)^{2^k})$ (The best we can get!)

