

COMP ENG 4TL4:

Digital Signal Processing

Notes for Lecture #5

Wednesday, September 17, 2003

2. TIME-DOMAIN ANALYSIS

2.1 Linear Time-Invariant (LTI) Systems

Definition of a system:

$$y[n] = \mathcal{T}\{x[n]\}$$

where $\mathcal{T}\{\cdot\}$ is an operator that maps an input sequence $x[n]$ into an output sequence $y[n]$.

Linear system:

A system is linear if it obeys the *principle of superposition*.

Principle of superposition:

If the input of a system contains the *sum of multiple signals*, then the output of this system is the *sum of the system responses to each separate signal*.

A system is linear if and only if:

$$\begin{aligned}\mathcal{T}\{ax_1[n] + bx_2[n]\} &= a\mathcal{T}\{x_1[n]\} + b\mathcal{T}\{x_2[n]\} \\ &= ay_1[n] + by_2[n]\end{aligned}$$



Example: Let $y[n] = x^2[n]$ (i.e., $\mathcal{T}\{\cdot\} = (\cdot)^2$). Then,

$$\begin{aligned}\mathcal{T}\{x_1[n] + x_2[n]\} &= x_1^2[n] + x_2^2[n] + 2x_1[n]x_2[n] \\ &\neq x_1^2[n] + x_2^2[n].\end{aligned}$$

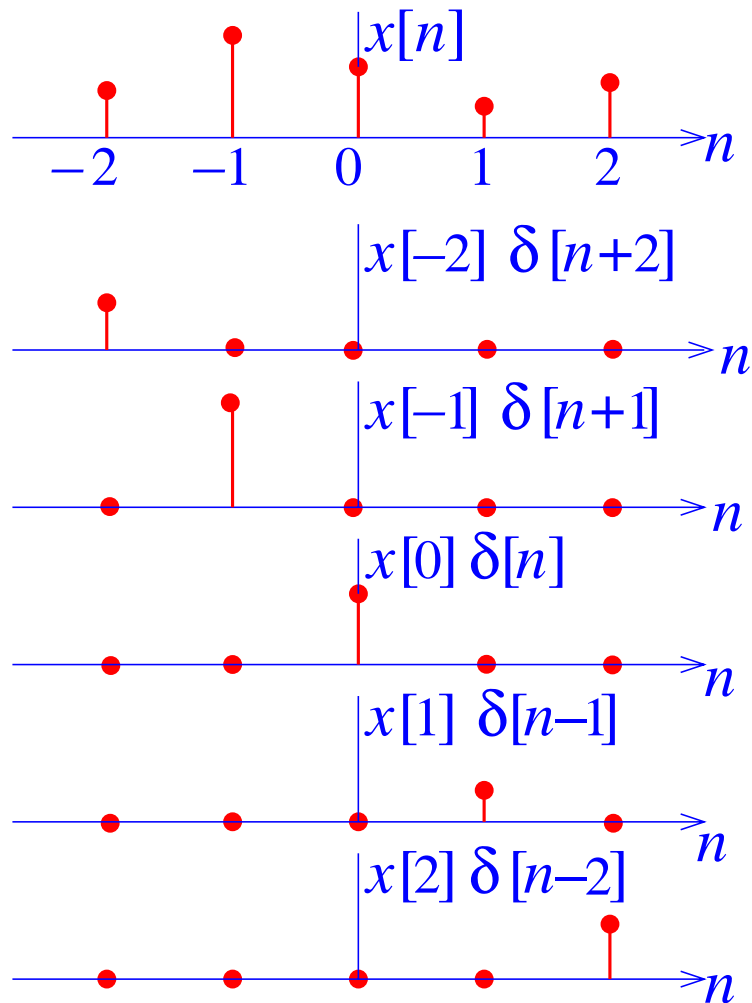
Hence, this system is nonlinear!

A time-invariant system has properties unvarying with time, i.e.:

$$\text{if } y[n] = \mathcal{T}\{x[n]\} \quad \Rightarrow \quad y[n-k] = \mathcal{T}\{x[n-k]\}.$$

A Linear Time-Invariant (LTI) system is *both linear and time-invariant* — sometimes referred to as a Linear Shift-Invariant (LSI) system.

2.2 Digital Signals via Impulse Functions



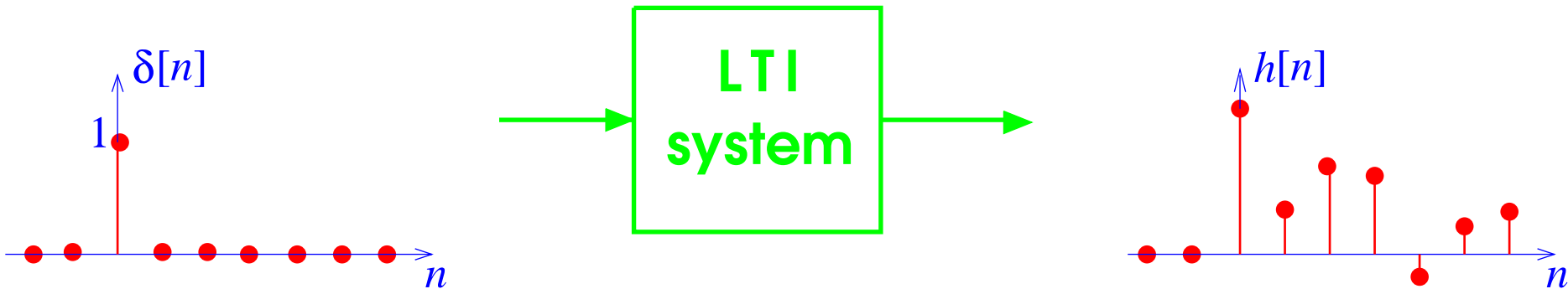
$$x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n-k]$$

Let $h[n]$ be the response to $\delta[n]$ of the LTI system with transform $\mathcal{T}\{\cdot\}$.

Due to the time-invariance property, the response to $\delta[n-k]$ is simply $h[n-k] \Rightarrow$

$$\begin{aligned} y[n] &= \mathcal{T}\{x[n]\} \\ &= \mathcal{T}\left\{\sum_{k=-\infty}^{\infty} x[k] \delta[n-k]\right\} \\ &= \sum_{k=-\infty}^{\infty} x[k] \mathcal{T}\{\delta[n-k]\} \\ &= \sum_{k=-\infty}^{\infty} x[k] h[n-k] \\ &= x[n] * h[n] \quad \text{convolution sum.} \end{aligned}$$

The sequence $h[n]$ is commonly referred to as impulse response of the LTI system.



An important property of convolution:

$$\begin{aligned} x[n] * h[n] &= \sum_{k=-\infty}^{\infty} x[k] h[n-k] = \sum_{k=-\infty}^{\infty} h[k] x[n-k] \\ &= h[n] * x[n] \end{aligned}$$

\Rightarrow the *order* in which two sequences are convolved is unimportant!

Other properties of convolution:

$$\begin{aligned} & x[n] * \{h_1[n] * h_2[n]\} \\ = & \{x[n] * h_1[n]\} * h_2[n] \end{aligned} \quad \text{associativity}$$

$$\begin{aligned} & x[n] * \{h_1[n] + h_2[n]\} \\ = & x[n] * h_1[n] + x[n] * h_2[n] \end{aligned} \quad \text{distributivity}$$

$$x[n] \xrightarrow{h_1[n]} \xrightarrow{h_2[n]} y[n] = x[n] \xrightarrow{h_2[n]} \xrightarrow{h_1[n]} y[n] = x[n] \xrightarrow{h_1[n]*h_2[n]} y[n]$$

$$x[n] \xrightarrow{\begin{matrix} h_1[n] \\ h_2[n] \end{matrix}} y[n] = x[n] \xrightarrow{h_1[n]+h_2[n]} y[n]$$

Example: Convolution of two rectangles $x[n]$.

$$y[n] = x[n] * x[n]$$

